

This is so unfair! No third land in game one and now twelve lands and four spells in game two. Magic is all luck!!!

Well... I had a perfect draw each time, just the right amount of lands and spells. Maybe you should try my way of shuffling.



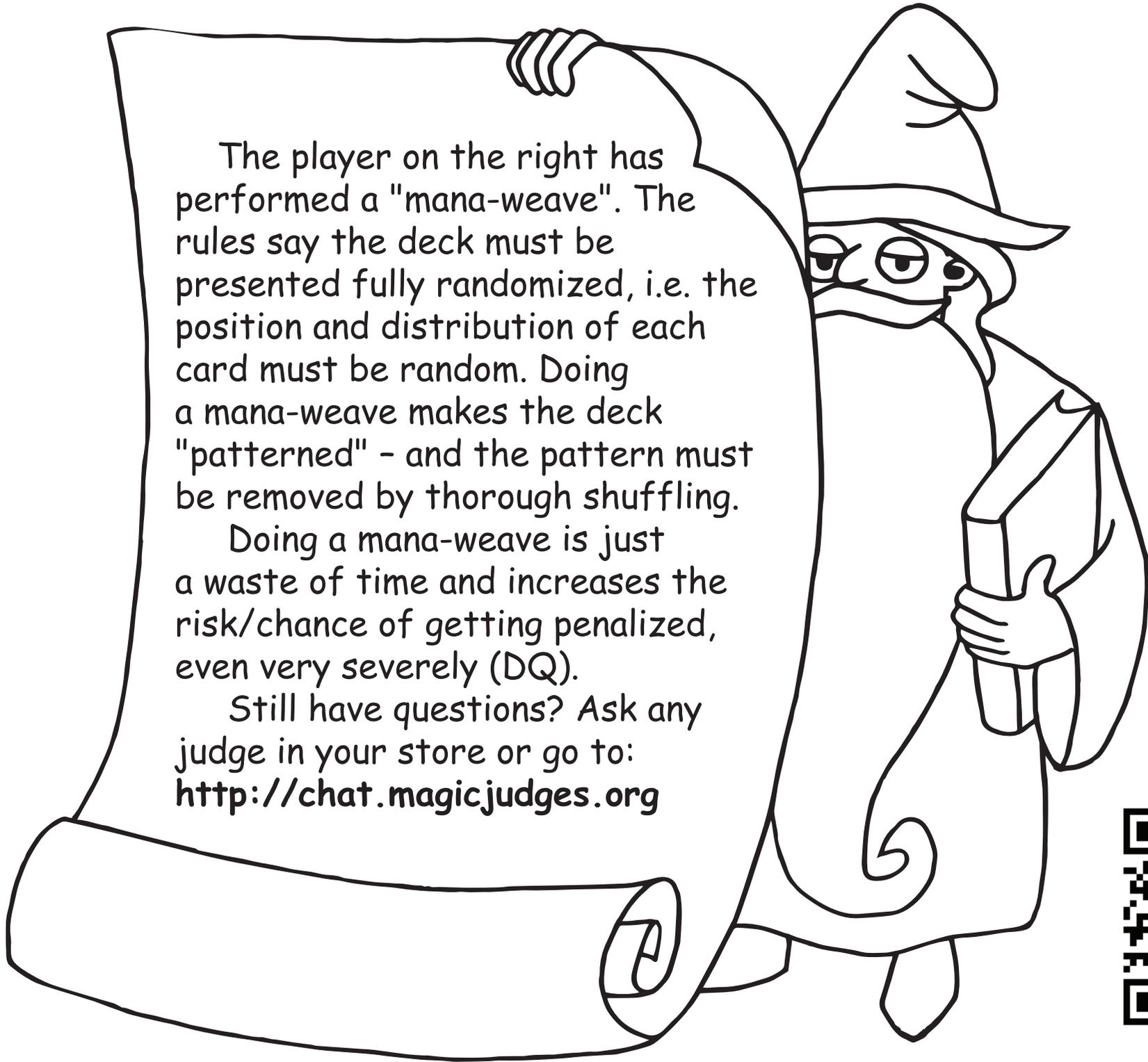
15 minutes earlier

Before each game, first
separate the spells from
lands...



...then go land-spell-spell,
..., land-spell-spell and
you're good to go.





The player on the right has performed a "mana-weave". The rules say the deck must be presented fully randomized, i.e. the position and distribution of each card must be random. Doing a mana-weave makes the deck "patterned" - and the pattern must be removed by thorough shuffling.

Doing a mana-weave is just a waste of time and increases the risk/chance of getting penalized, even very severely (DQ).

Still have questions? Ask any judge in your store or go to:
<http://chat.magicjudges.org>

